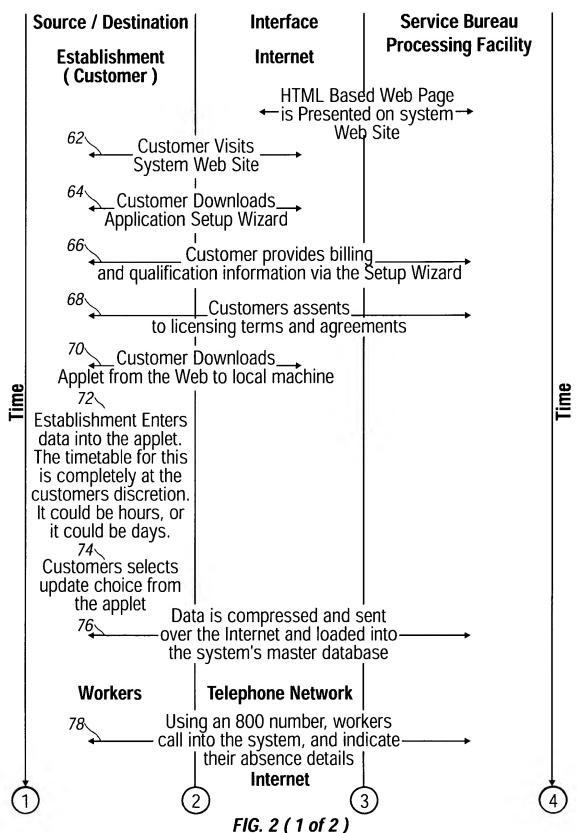




2/26
Data Flow Process and Interface





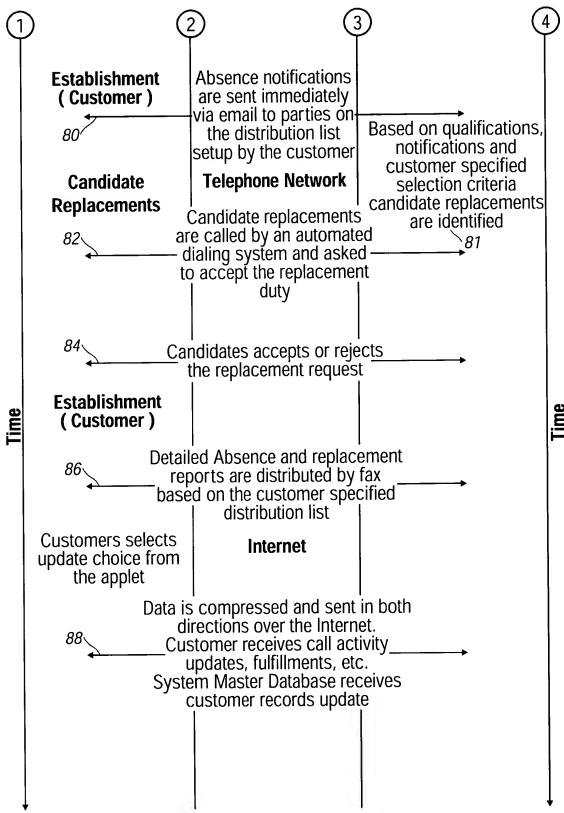


FIG. 2 (2 of 2)



STAFF 92 Name 94 Title 96 Social Security Number 98 Pin 100 Cross reference to billing contact /102 Certification(s) 104 Substitute preferences 106 Schedule manipulation / 108 Absence record /110 School reference 1112 District reference 1114 County reference /116 E-mail address /118 Fax number /120 Room/Office number ,122 Special flag for recorded messages 124 Entitlement balances ₁₂₆ **Availability** 128 Call time preferences

FIG. 3

150

90\

Pick-Lists	
Field preferences Required Visible Default data	152
Field data Type	154 156
Certification	158
Entitlement types	
People	
Schools	
District	r

FIG. 5



130

Business Data	132 ر
Billing address	134
Mailing address	136
Billing contact	
Emergency contact Evening Weekend Business	138 140
Phone number	142
Fax number	144
E-mail	146
P0 #	148
Options turned on	

FIG. 4

166

School Data	
Name	
Code	
Туре	174
Principal	176
Fax	178
Assign fax list	180
Phone	182
Secretary	184
Assign substitute	186
Assign staff	188
Record/Play	

FIG. 6



FIG. 7

District Data 202 \ 204 Name 206 Code , 208 District address 210 Phone /212 Fax 214 Assign fax list 216 Administrator/Board secretary 218 Associate schools / 220 Assign substitutes , 222 Assign staff , 224 Record/Play

FIG. 8

Preferences

Options
Calling numbers
Select internet/intranet calling profiles
Password
Key value

FIG. 9



230\ Reports 232 Acceptance/refusal history 234 Call History 236 Unfulfilled /237 Teacher manifest Trend analysis 238 Substitute manifest 240 School manifest Substitute performance /242 Acceptance rating Flexibility rating Trend analysis 244 Staff attendance) 246 Staff calendars Assignment reports *)* 248 School District County

FIG. 10

250\ Wizard 252 Phone 254 Emergency phone 256 Contact *258 /* Billing address 260 **District** *262* Title 264 Number of teachers (approx.) 266 Number of support staff (approx.) 268 Fax number 270 E-mail address optional / 272 Billing contact optional

FIG. 11



ABSENTEE REPORT

Date: 1/8/98 Time: 14:40:08

Name Social Security # Phone # Title Time Location Smith, John, T. 005-75-2243 (609)-555-1111 Social Studies 14:39:50 Howard

Date: 1/8/98 Type: Sick

F/H Day: Half Day/PM

SUBSTITUTE ASSIGNMENT REPORT

Date: 1/8/98 Time: 17:08

Name: Smith, John, T. SSN: 005-75-2243 School ID: 011

Location: Howard School: 50 South School Street

Substitute Information

Name: Smith, Charles Contact Date: 1/8/98 SSN: 005-76-2214 Time: 17:06

CALL HISTORY REPORT

280

Date: 1/8/98 Time: 17:08

279 Name: Smith, John, T. SSN: 005-75-2243

Status: No Contact Sub: Smith, Mark, C. Date: 1/8/98 Time: 17:04 Line: Answer 1/8/98 Time: 17:05 Status: Rejected Date: Line: Answer Sub: Jones, Pat. B. Time: 17:06 Status: Accepted Sub: Smith, Charles D. Date: 1/8/98 Line: Answer

UNFULFILLED SUBSTITUTE ASSIGNMENT REPORT

Date: 1/8/98 Time: 19:10

Name: Hitchens, Jack, R. SSN: 008-73-2278 Title: English gr 11 School ID: 012

Location: Blair School: 123 South Main Street



[States			Events			
	ST = State Transition	A	Receive a call	Receive Valid Input	Receive Invalid Input	Timeout	Max Retries Reached
	Telephony Application						
	Teacher Call-in		Take phone				
281	Initial	Prompt for SS	offhook; Generate "Start" Event	ST: MainMenu	ST: ErrorState	ST: Hangup	N/A
282\	MainMenu	"1" Record Absence; "2" Listen to Entitlement Day Balances; "3" Special Instructions	N/A	"1" Pressed ST: Whenstep 1; "2" Pressed, Entitlements	Message; Generat	Play Error Message; Generate "Start" Event	ST: Goodbye
283	Whenstep 1	"1" Today; "2" Another Day		"1" ST: Shift; "2" ST: WhenAnotherDay	Play Error Message; Generate "Start "Event		: ST: Goodbye
284		Prompt for day of the month followed by the "#" sign	N/A	ST: Shift	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Even	t ST: Goodbye
285\	Shift	"1" Full Day; "2" Half day AM; "3" Half day PM;		ST: Absence Type or if required ST: StartTime	Play Error Message; Generate "Start" Event		t ST: Goodbye
<i>286</i> \	StartTime	Prompt for a military time	N/A	ST: Absence Type			ıt ST: Goodbye
<i>2</i> 87		List Valid Absence Types from database	N/A	ST: ConfirmAbsence or if required ST: RecordInstructions			nt ST: Goodbye
288	RecordInstructions	Play instructions for recording a message	s N/A	ST: ConfirmAbsence	Play Error Message; Generate "Start" Even	Play Error Message; Generate It "Start" Eve	nt ST: Goodbye
(1) (3) (4 (1 -5 2)	5) (6 (7 8

FIG. 13A (1 of 2)



(1	\sim						3
289	ConfirmAbsence	Replay contents of absence, prompt user to comfirm;	N/A	"1" Pressed, ST: CheckComplete; "2" Pressed. ST: WhenAnotherDay	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
290	CheckComplete	Press "1" Complete call and get confirmation number; "2" Enter an additional absence day;	N/A	"1" Pressed, ST: Goodbye; "2" Pressed. ST: WhenAnotherDay	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
291	Entitlements	List Entitlement Day Balances, ST: MainMenu	N/A	N/A	N/A	N/A	N/A
292	ErrorState	Play standard error message; ST: Goodbye	N/A	N/A	N/A	N/A	N/A
293	Hangup	Hangup Phone ST: End	N/A	N/A	N/A	N/A	N/A
294\	Goodbye	Play goodbye message; ST: Hangup	N/A	N/A	N/A	N/A	N/A

FIG. 13A (2 of 2)



	States			Events			M. Dalvisa
	ST = State Transition		Receive a call	Receive Valid Input	Receive Invalid Input		Max Retries Reached
	School Administration C	all-in					
95\	MainMenu	Press "1" School Menu; Press "2" Entitlement Types Menu	N/A	"1" Pressed ST: RecordSchoolMenu; "2" Pressed ST: RecordEntTypesMenu	Message; Generate	Play Error Message; Generate "Start" Event	ST: Goodbye
?96\	RecordSchoolMenu	Prompt for valid School Recording ID	IN/A	ST: RecordSchool, or if "#" pressed ST: MainMenu	Message; Generate	Play Error Message; Generate "Start" Event	ST: Goodbye
297\	RecordSchool	Play existing recording, if exists then prompt "1" to record new prompt, "#" to return to School Menu	N/A	"1" Pressed, record/verify prompt, ST: RecordSchoolMenu;"# ST: RecordSchoolMenu		Play Error Message; Generate "Start" Event	ST: Goodbye
298\		Prompt for valid Entitlement Type	N/A	ST: RecordEntTypes, or if "#" pressed ST: MainMenu	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodby
<i>2</i> 99		Play existing recording, if exists then prompt "1" to record new prompt, "#" to return to Entitlement Menu	N/A	"1" Pressed, record/verify prompt, ST: RecordEntTypesMenu; "#" ST: RecordEntTypesMenu	Play Error	Play Error Message; Generate	t ST: Goodby
300	ErrorState	Play standard error message; ST: Goodbye	N/A	N/A	N/A	N/A	N/A
301	Goodbye	Thank caller for using system; ST: Hangup:	N/A	N/A	N/A	N/A	N/A
302		Hangup Phone ST: End	N/A	ŊA	N/A	N/A	N/A



	States			Events			
	ST = State Transition	Start	Receive a call	Receive Valid Input	Receive Invalid Input		Max Retries Reached
	FrontLine Administratio	n Call-in					
303\	RecordFilesMenu	Prompt for the recording ID of the message file	N/A	ST: RecordFiles	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
304	RecordFiles	Play existing recording, if exists then prompt "1" to Record new prompt, "#" to return to Record Files Menu	N/A	"1" Pressed, record/verify prompt, ST: RecordFiles; "#" ST: RecordFiles	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
<i>305</i> \	ErrorState	Play standard error message; ST: Goodbye	N/A	N/A	N/A	N/A	N/A
306\	Goodbye	Thank caller for using system; ST: Hangup:	N/A	N/A	N/A	ŊΆ	N/A
307	Hangup	Hangup Phone ST: End	N/A	N/A	N/A	N/A	N/A

FIG. 13C



	States			Events			
	ST = State Transition		Receive a call	Receive Valid Input	Receive Invalid Input		Max Retries Reached
<i>308</i> <	Substitute Call-out MakeTheCall	Dial the telephone number; ST: CallAnalysis	N/A	N/A	N/A	N/A	N/A
309\	CallAnalysis	Determine how the call was or was not answered	N/A	Person Answers; ST: Identify	Person does not answer;	N/A	N/A
310	Identify	Prompt for SS Number or PIN Number	N/A	ST: PresentRequest	Generate "Start" Event	N/A	ST: Goodbye
311\		Play request, prompt substitute to "1"Replay; "2"Accept,	N/A	"1"Replay, Generate Start Event; "2" ST: AcceptRequest; "3" ST: RejectRequest	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
312	RejectRequest	Reject w/No more calls; "2"Reject allowing for additional calls	N/A	ST: Goodbye	Play Error Message; Generate "Start" Even	Play Error Message; Generate t "Start" Event	ST: Goodbye
313		Play confirmation number; ST: Goodbye	N/A	N/A	N/A	N/A	N/A
314	ErrorState	Play standard error message; ST: Goodbye	N/A	N/A	N/A	N/A	N/A
315		Thank caller for using system; ST: Hangup:	N/A	N/A	N/A	N/A	N/A
316		Hangup Phone ST: End	N/A	N/A	N/A	N/A	N/A

FIG. 13D



	States			Events			
	ST = State Transition	Start	Receive a call	Receive Valid Input	Receive Invalid Input	Timeout	Max Retries Reached
	Fax Callout						<u> </u>
317	MakeTheCall	Call FaxNumber ST: CallAnalysis	N/A	N/A	N/A	N/A	N/A
318	CallAnalysis	Determine if Fax Answered	N/A	Fax Answered ST: FaxSend	Fax did not Answer ST: Hangup	N/A	N/A
319	FaxSend	Send Fax ST: End					
320	ErrorState	Play standard error message; ST: Goodbye	N/A	N/A	N/A	N/A	N/A
321\	Goodbye	Thank substitute using system; ST: Hangup:	N/A	N/A	ŊA	N/A	N/A
322	Hangup	Hangup Phone ST: End	N/A	N/A	N/A	N/A	N/A

FIG. 13E



Client	Over I #no O	Dark Law			Events			Max			
States Have Data Data)ata	Dotta		File Created	File Created Connect FTP	to FTP	File not there Tries St	Tries	Startup	Bad format Save	Save
Create file ST: Create File ST: Send	file ST:	Create File ST: Send									$\overline{}$
		2333	<u> </u>	Create FTP Session; Send File	Verify file was sent ST: Receive; Else ST: Error			Error			
		3	3	l .			Check for file if pres. ST: import Else cr. wait	Frm			
Receive	-						OI. Wait	<u> </u>	Opens files; Verity file format	Refuse all Changes	Save Changes
on and and and and and and and and and an									Moves files to archive; Sets last sync dates for all files		
Error			$\downarrow \downarrow$			 					
			\dashv			_		_			
	— <u>©</u>	<u> </u>	-(4)	-	(2)—	_ _		<u> </u>		(P)	(1)

FIG. 13F (1 of 2)



	(S)		(e)_	4)— (5)—	(b)	<u></u>	(<u>-</u>) (<u>-</u>)	<u>—</u>	<u>—</u>	_	(1) (1) (1) (1)	(1 2)—
	Server	Fvents	nts				-					
	States	File Found	Startup									
328	Wait	Create File ST: Import Object										
329	Import Object		Opens; Verifies; Reads; Saves or discards;									
330	Extract	Create File ST: Import Object										
331			Close file; copies to FTP								- #	
	SEID SEID		Sile					-		$\frac{1}{2}$	1	

FIG. 13F (2 of 2)



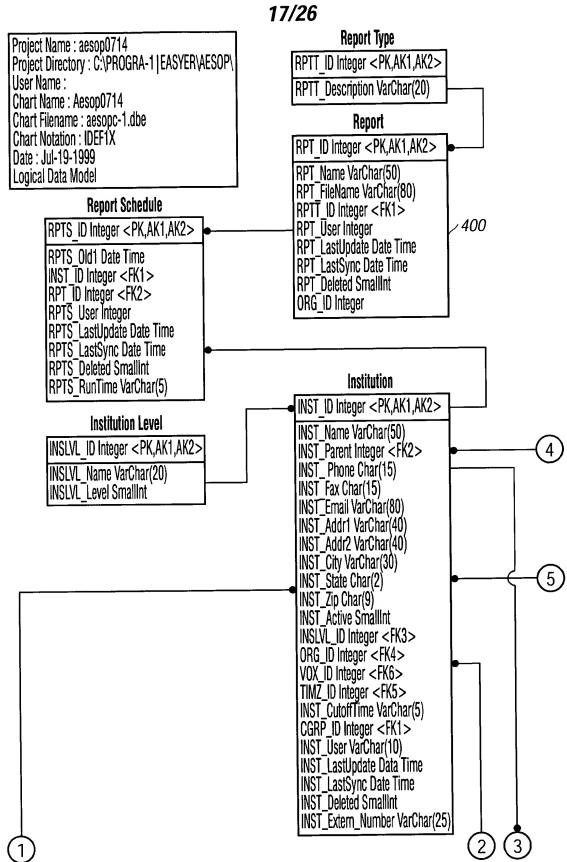
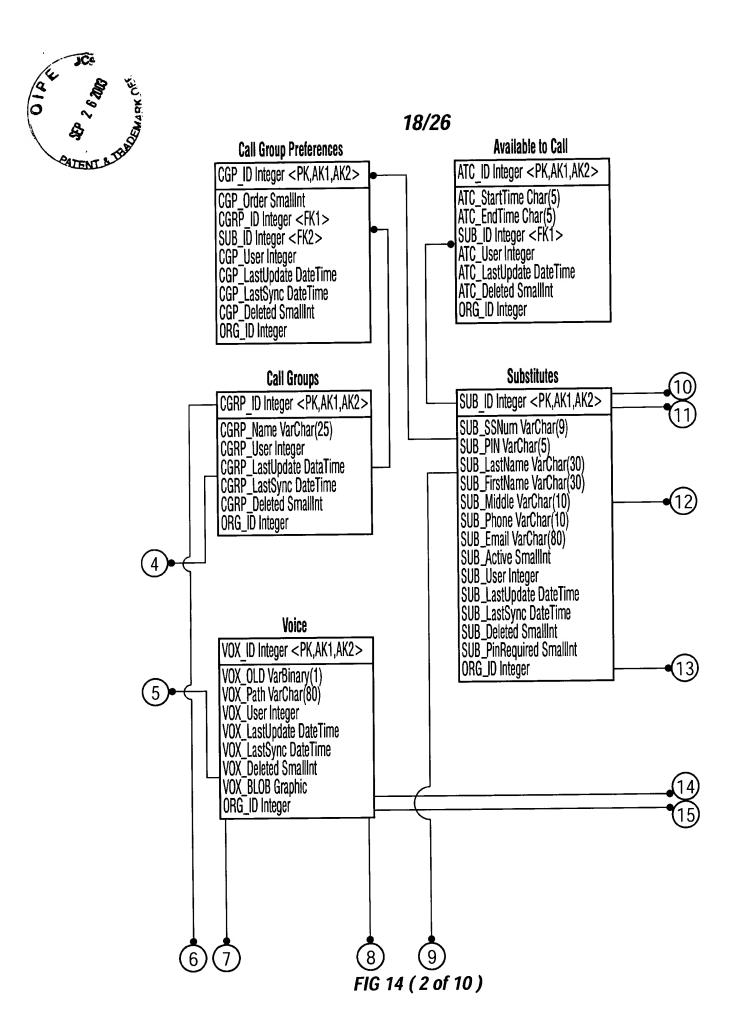
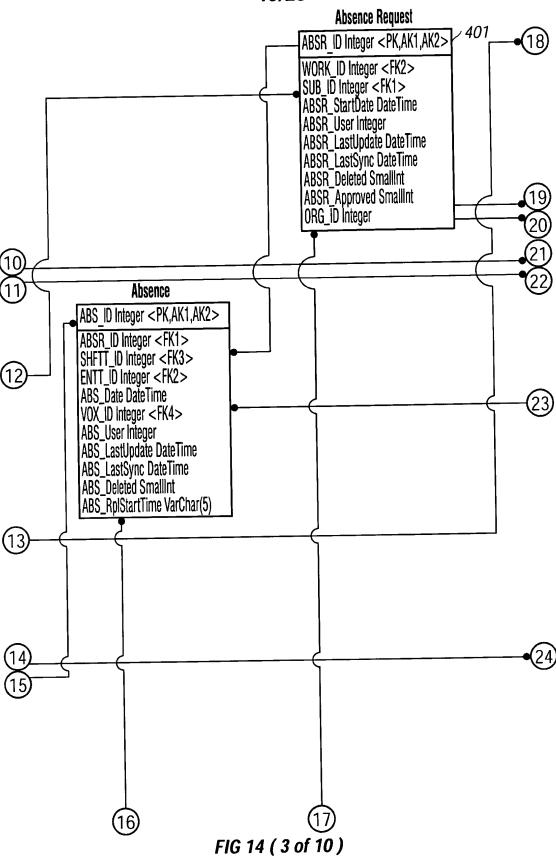


FIG 14 (1 of 10)

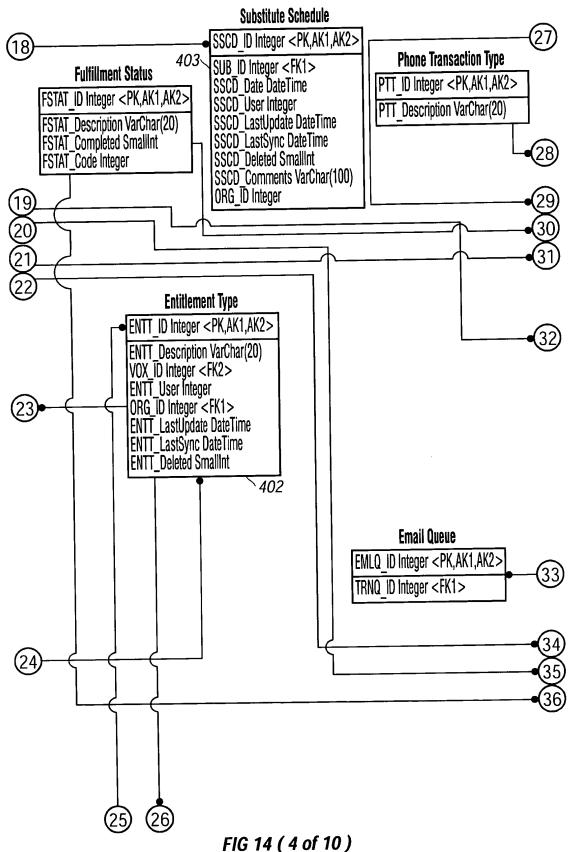




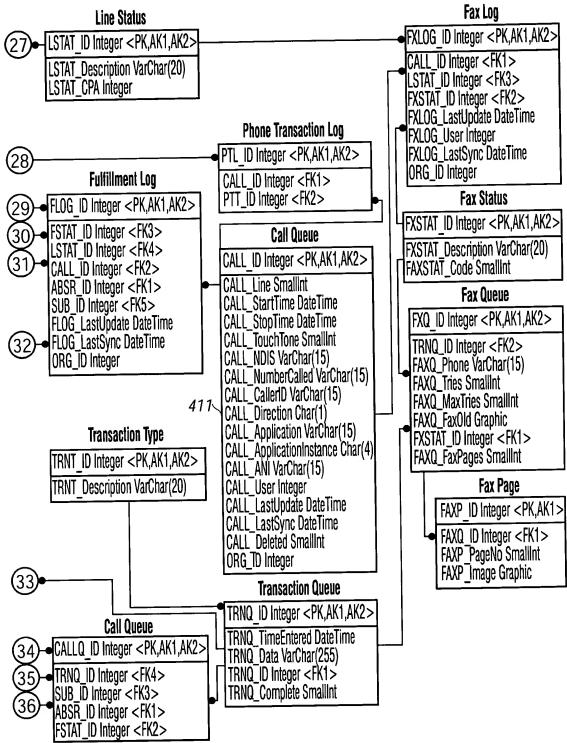




20/26









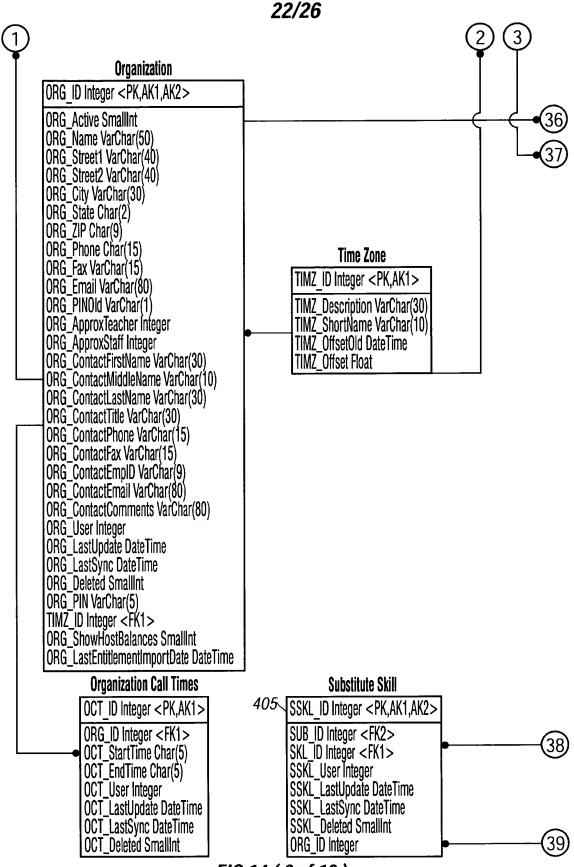
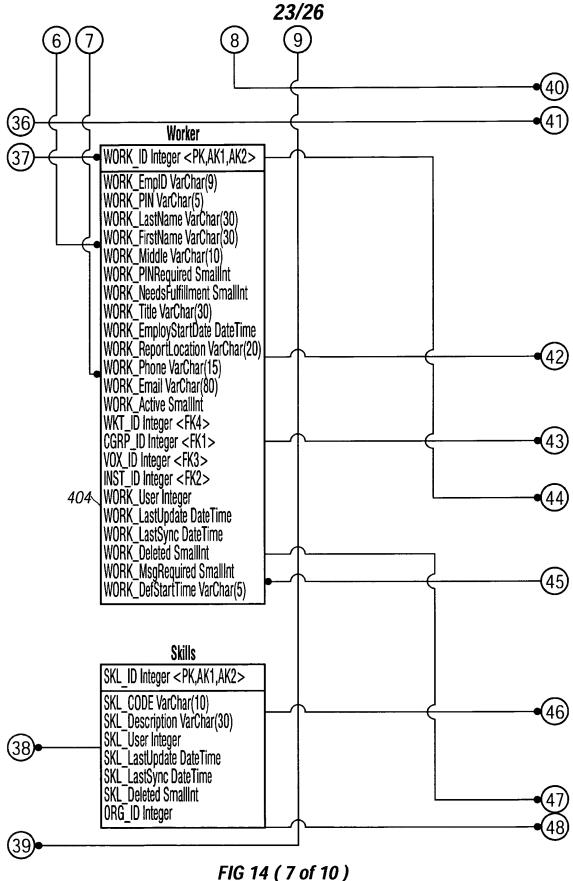


FIG 14 (6 of 10)







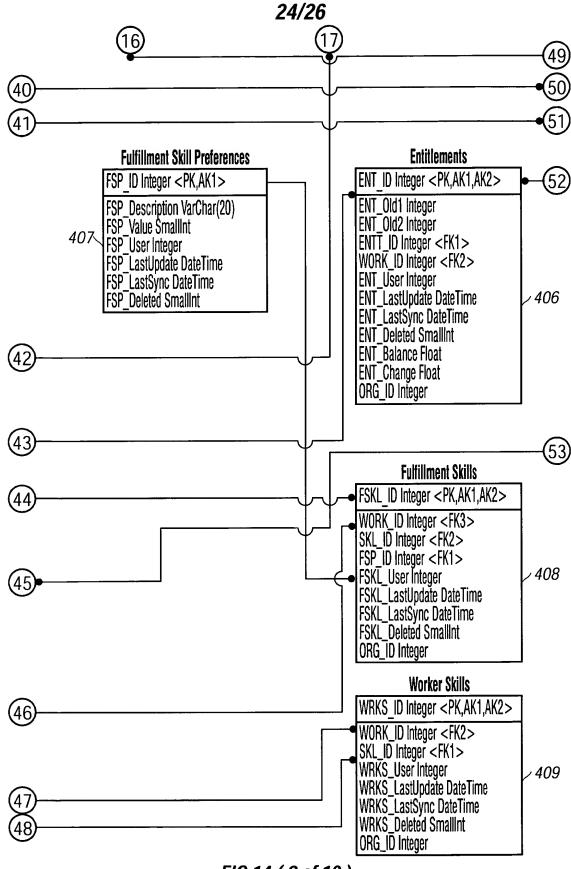
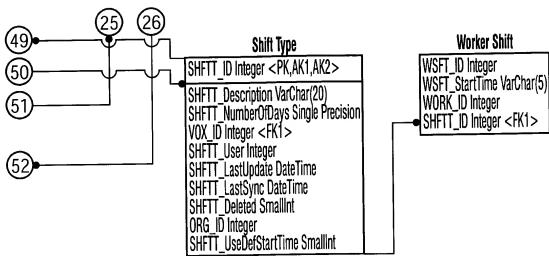


FIG 14 (8 of 10)





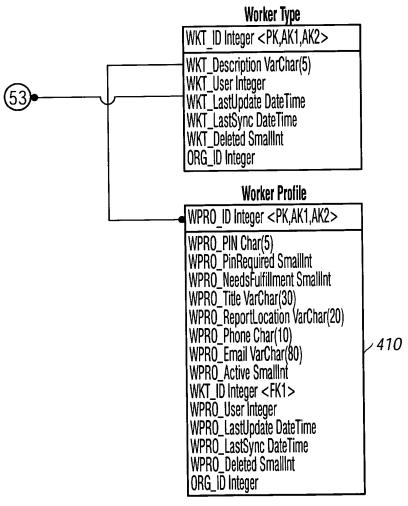


FIG 14 (9 of 10)



Support

SUP_ID Integer < PK, AK1, AK2>

ORG ID Integer

Support Information Item

SII ID Integer < PK, AK1, AK2 >

SII_ID Value VarChar(100) SUP_ID Integer < FK1>

Si_ID Integer <FK2>

Support Item

SI ID Integer < PK, AK1, AK2>

SI ID Description VarChar(20)

Security Type

SECT ID Integer < PK,AK1,AK2>

SECT Description VarChar(20) SECT Level SmallInt

Security

SEC ID Integer < PK,AK1,AK2>

SEC UserID VarChar(10)

SEC_EncryptedPassword VarChar(40) SECT_ID Integer <FK1>

SEC_Üser Integer

SEC_LastUpdate DateTime SEC_LastSync DateTime

SEC Deleted Integer

ORG ID Integer

State

STATE_ID Char(2)

STATE_Name VarChar(40)

Sync Table

SYNCT ID Integer < PK, AK1>

SYNCT_TableName VarChar(100) SYNCT Syncable Smallint

Sub DoNotDisturb

SUBDND ID Integer < PK,AK1>

SUB_ID Integer ABSR ID Integer

TempWebAbsence

SessionID VarChar(20) WORK_ID Integer

ABS Date DateTime

ENTT_ID Integer

SHFTT_ID Integer ABS_RplStartTime VarChar(5)

dtproperties

id integer < PK,AK1> property VarChar(64) < PK,AK1>

objectid integer value VarChar(255) lvalue Graphic

lversion Integer

Recordings

REC_ID Integer < PK, AK1, AK2 >

REC_Group VarChar(10)

REC_Order Integer

REC_FileName VarChar(120)
REC_Text Long VarChar
REC_Notes VarChar(255)
REC_Path VarChar(120)

REC ActionCode Char(1)

REC_LastUpdated DateTime